

Saint Joan of Arc—Friday—Games

I was born in France in 1412. My parents were peasant farmers and although all of my family loved and worshiped God, none of us could read or write.

When I was a very young girl, I began hearing the voices of several saints who told me that I would help save France. This seemed impossible to me, but in May of 1428, when I was only 16, the voices persuaded me to go to Charles, the heir to the French throne. There I convinced the French leaders to let me lead a small army. We had a successful siege, and we had many great military victories so that Charles was finally crowned the King of France in 1429. Charles began ignoring me and I was captured. Still Charles did nothing to help me and the English finally burned me at the stake when I was only 19.

Now my life reminds believers that although people may be certain that we are too young or inexperienced, God sees our potential. My legacy is the reality that God can bring about mighty works through the lives of those who are open to the prompting of the Spirit.

Activities and game

Marshmallow Catapults: 9 Tongue Depressors or large popsicle sticks, Several Rubberbands, Plastic spoon.

An Obstacle Course:

“God may I”: played like Mother May I, would support the absolute desire to follow God’s directions.